DTX Studio™ Implant Version 3.6 System Requirements

Operating Systems

– Windows® 11 or 10 64-bit (Pro and Enterprise edition) on desktop or notebook.

– macOS Sequoia (15), Sonoma (14), Ventura (13) or Monterey (12) (Intel-based Mac and Apple Silicon Mac with M1 Chip or Higher) on iMac, Mac Mini, Mac Pro, MacBook Pro, MacBook Air devices.

Note
The graphics cards of some MacBook Air® and Mac® Mini configurations have restrictions with regard to volume rendering. Consider selecting low-resolution volume rendering.

Requirements

CPU	Dual-core / 3 GHz clock rate
RAM	8 GB
Graphics card	Dedicated add-in graphics card with optimal 3D support (OpenGL 3.3) and 2 GB memory or more (such as AMD or NVIDIA). For 4K displays: 4 GB memory or more. 6th generation Intel* CPUs or higher are supported (with embedded 9th generation GPU or higher).
	To check the OpenGL® version of your graphics card, go to http://realtech-vr.com/admin/glview.
Disk space	5 GB free disk space
Network	Broadband Internet connection with 3Mbps upload and 30 Mbps download speed.
Monitor	Full HD (1920×1080) or higher.